

## Obtencion de elementos orbitales a partir de posicion y velocidad. Curso Mecanica Celeste 2005. Tabare Gallardo.

```
<<Calculus`VectorAnalysis`
```

```
SetCoordinates[Cartesian[x, y, z]]
```

```
Cartesian[x, y, z]
```

<code>DotProduct[<math>v_1</math>, <math>v_2</math>]</code>	compute the dot product of the vectors $v_1$ and $v_2$ given in default coordinates
<code>CrossProduct[<math>v_1</math>, <math>v_2</math>]</code>	compute the cross product of the vectors given in default coordinates
<code>ScalarTripleProduct[<math>v_1</math>, <math>v_2</math>, <math>v_3</math>]</code>	compute the scalar triple product of the vectors given in default coordinates
<code>DotProduct[<math>v_1</math>, <math>v_2</math>, <i>coordsys</i>],</code> <code>CrossProduct[<math>v_1</math>, <math>v_2</math>, <i>coordsys</i>], etc.</code>	give the result when the vectors are given in the coordinate system <i>coordsys</i>

unidad de tiempo = dia  
unidad de distancia = ua  
unidad de masa = sol

```
M := 1.0  
m := 0.0009548  
kgauss := 0.01720209895  
 $\mu$  := kgauss * kgauss * (M + m)  
pos := {4.53377, 1.93230, -0.109540}
```

```
vel := {-1.12006, 2.67368, 0.0140043} / 365.25
```

```
t := 0
```

```
r :=  $\sqrt{\text{DotProduct[pos, pos]}}$ 
```

```
v2 := DotProduct[vel, vel]
```

```
v :=  $\sqrt{v2}$ 
```

```
vech = CrossProduct[pos, vel]

{0.000875935, 0.000162078, 0.0391133}
```

```
{hx, hy, hz} = vech

{0.000875935, 0.000162078, 0.0391133}
```

```
h :=  $\sqrt{\text{DotProduct}[\text{vech}, \text{vech}]}$ 
```

```
rv := DotProduct[pos, vel]
```

```
i := ArcCos[hz / h]
```

```
 $\Omega$  := ArcTan[-hy, hx]
```

```
vecz := {0, 0, 1}
n1 := CrossProduct[vecz, vech]
```

```
- General::spell1 : Possible spelling error: new symbol
  name "vecz" is similar to existing symbol "vech". More...
```

## ■ versor nodo

```
n = n1 /  $\sqrt{\text{DotProduct}[n1, n1]}$ 

{-0.181946, 0.983309, 0.}
```

```
{nx, ny, nz} = n

{-0.181946, 0.983309, 0.}
```

```
vex = CrossProduct[vel, vech] /  $\mu$  - pos / r
```

```
{0.0469177, 0.0130807, -0.00110492}
```

```
{ex, ey, ez} = vex
```

```
{0.0469177, 0.0130807, -0.00110492}
```

```
e :=  $\sqrt{\text{DotProduct}[vex, vex]}$ 
```

```
a :=  $(2 / r - v^2 / \mu)^{-1}$ 
```

```
cosenow := DotProduct[n, vex] / e
```

```
senow :=  $\frac{ez}{e * \text{Sin}[i]}$ 
```

```
 $\omega$  := ArcTan[cosenow, senow]
```

```
p = a * (1 - e * e)
```

```
5.1677
```

```
cosenoverd :=  $\frac{p / r - 1}{e}$ 
```

```
senoverd :=  $\frac{\text{ScalarTripleProduct}[vex, pos, vech]}{r e h}$ 
```

```
 $\theta$  = ArcTan[cosenoverd, senoverd]
```

```
0.130959
```

$$\text{cosaex} := \frac{1}{e} - \frac{r}{ae}$$

$$\text{senaex} := \frac{rv}{e\sqrt{a\mu}} \quad ; a > 0$$

$$\text{AE} := \text{ArcTan}[\text{cosaex}, \text{senaex}] \quad ; a > 0$$

$$\text{AM} := \text{AE} - e * \text{Sin}[\text{AE}] \quad ; a > 0$$

$$\text{T} := t - (\text{AE} - e * \text{Sin}[\text{AE}]) * \sqrt{a^3 / \mu} \quad ; a > 0$$

$$\text{Z} := \text{cosaex} \quad ; a < 0$$

$$\text{F} := \text{Log}\left[Z + \sqrt{Z * Z - 1}\right] * \text{Sign}[rv] \quad ; a < 0$$

$$\text{T} := t - (e * \text{Sinh}[\text{F}] - \text{F}) \sqrt{\frac{-a^3}{\mu}}$$

$$q := a * (1 - e)$$

$$Q := a * (1 + e)$$

$$\epsilon := \frac{-\mu}{2 * a}$$

$$\{r, v, \epsilon\}$$

$$\{4.92959, 0.0079366, -0.0000285902\}$$

```
{a, e, p, q, Q, T}
```

```
{5.18, 0.0487196, 5.1677, 4.92763, 5.43236, -81.2995}
```

```
{i,  $\omega$ ,  $\Omega$ ,  $\theta$ , AE, AM} * 180 / Pi
```

```
{1.30468, -84.9059, 100.483, 7.50337, 7.14724, 6.79994}
```